

FINAL on Friday, February 15

2008 NIAA Class 4A Sunrise Region BOYS & GIRLS Basketball Tournaments

The 2008 NIAA Class 4A Sunrise Region boys and girls Basketball Championship tournaments are scheduled to be contested Monday, February 11 (girls quarterfinals) and Tuesday, February 12 (boys quarterfinals) at host sites; Thursday, February 14 (girls and boys semifinals) at Green Valley High School; and Friday, February 15 (girls and boys finals) at Green Valley High School in Henderson. A link to the tournament bracketing is posted back on the basketball main page. A general outline of the schedule is listed on the next page.

The format for this year's tournaments is an eight-team, single-elimination bracket. The top four (4) boys/girls teams out of the Southeast League and the top four (4) boys/girls teams out of the Northeast League, both based on regular-season standings, qualify for their respective Class 4A Sunrise Region tournament.

The Sunrise Region tournament champions will advance to the 2008 NIAA Class 4A Nevada State High School boys/girls Basketball Championship tournament, presented by the Las Vegas Review-Journal and Farmers Insurance Group. The state tournament is scheduled to be played Thursday, February 21 and Friday, February 22 at Lawlor Events Center on the campus of the University of Nevada, Reno.

TOURNAMENT HOST

Green Valley High School is located at 460 Arroyo Grande Blvd. in Henderson. The phone number to the school is 799-0950. Please call for directions. Mark Greenberg and Erin Hill, the Athletic Administrator and Athletic Director, respectively, at Green Valley High School will serve as the tournament directors. They can be contacted at extensions 4202 and 4120, respectively. You can reach Mark Greenberg via e-mail at Mgreenberg@interact.ccsd.net.

BRACKETS

Please return to the basketball main page to view and print the tournament brackets. The master schedule is also outlined on the next page.

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TOURNAMENT SCHEDULE (final on Friday, February 15)

GIRLS Quarterfinals -- Monday, February 11 @ Home / Host Sites

A – **GREEN VALLEY** (#1 Southeast) **def. VALLEY** (#4 Northeast), **77-49**
B – **BASIC** (#3 Southeast) **def. RANCHO** (#2 Northeast), **56-46**
C – **SILVERADO** (#2 Southeast) **def. ELDORADO** (#3 Northeast), **66-56**
D – **SECTA** (#4 Southeast) **def. DESERT PINES** (#1 Northeast), **60-55**

BOYS Quarterfinals -- Tuesday, February 12 @ Home / Host Sites

E – **LIBERTY** (#1 Southeast) **def. VALLEY** (#4 Northeast), **54-51**
F – **ELDORADO** (#2 Northeast) **def. SILVERADO** (#3 Southeast), **86-76**
G – **FOOTHILL** (#2 Southeast) **def. DESERT PINES** (#3 Northeast), **75-72**
H – **CANYON SPRINGS** (#1 Northeast) **def. GREEN VALLEY** (#4 Southeast), **88-55**

GIRLS Semifinals -- Thursday, February 14 @ Green Valley High School

GREEN VALLEY (A-winner) **def. BASIC** (B-winner), **56-37**
SILVERADO (C-winner) **def. SECTA** (D-winner), **50-45**

BOYS Semifinals -- Thursday, February 14 @ Green Valley High School

ELDORADO (F-winner) **def. LIBERTY** (E-winner), **66-62**
FOOTHILL (G-winner) **def. CANYON SPRINGS** (H-winner), **69-61**

GIRLS Championship -- Friday, February 15 @ Green Valley High School

Semifinal Winners, **SILVERADO** **def. GREEN VALLEY**, **61-49**

BOYS Championship -- Friday, February 15 @ Green Valley High School

Semifinal Winners, **FOOTHILL** **def. ELDORADO**, **83-69**

GIRLS STATE PLAY-IN GAME

Not contested in 2008 (odd years only)

BOYS STATE PLAY-IN GAME

Not contested in 2008 (odd years only)

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HOME TEAM

In all post-season basketball brackets, the higher seed will be the home team (light jerseys). The higher seed will host their first-round game of the region tournament. If the two teams are seeded equally in the region championship game, the top team on the bracket will be the home team (and wear light jerseys).

GENERAL INFORMATION

1. This tournament and its related games will be governed by the National Federation basketball rule books, the NIAA Handbook, the NIAA Reference Manual, the Basketball Post-Season Tournament Information and General Policies packet, and this tournament information packet. All decisions based on information included in the above mentioned materials are final. This packet is a binding document for the tournament it serves.

2. The Tournament Director will assign locker rooms and bench locations. The Tournament Director will have the final say on all tournament-related manners.

*Please see **BASKETBALL POST-SEASON TOURNAMENT INFORMATION & GENERAL POLICIES** packet for guidelines concerning NIAA tournaments.*

3. Admission prices for NIAA post-season region events are:

Adults, \$6

Students with validated ID, \$4

Children age 8 and younger, Free

Senior Citizens age 62 and older, Free

➔NIAA Courtesy Cards and Lifetime Passes will be honored for the legitimate pass holder and one guest.

UNIVERSAL TIE-BREAKER (for region qualifying)

1. The win-loss records of the teams in league play shall determine seeding into a league/region tournament. The league's administrators will determine win-loss records based on previously approved schedules. In the event of a tie, the tie shall be broken using the following procedures:

2. Tie between two (2) teams

A. Head-to-head competition in league play among tied teams.

B. If the tie remains after head-to-head, each tied team shall receive one point for each game won in league play by their defeated opponents. The team with the most points will receive the highest seed.

C. If the tie remains, the team that won the second league game scheduled between the two teams will be the highest seed.

EXCEPTION: Step 'C' is only to be used for seeding. A team shall not be eliminated from the league/region tournament by the application of step 'C.' If the tie is not broken in steps 'A' and 'B' and a team will be eliminated, a playoff game will be played following the end of the regular season. The NIAA Executive Director will select a neutral site for the game.

3. Tie between three (3) or more teams

A. In all cases of ties involving more than two teams, as each team is removed from the tie, all other tied teams revert back to head-to-head competition based on the number of teams remaining in the tie.

B. Head-to-head competition in league play among tied teams.

Example of multiple team ties:

i. Games

- Team A defeated Team B twice and split with Team C
- Team B lost to Team A twice but defeated Team C twice
- Team C lost to Team B twice and split with Team A

ii. Mini Standings

- Team A is 3-1
- Team B is 2-2
- Team C is 1-3

iii. Results

- Team A is awarded highest seed
- Team B is awarded second highest seed because of its head-to-head record against Team C

C. Fifteen (15) point system

If the tie remains, all tied teams will compare their margin of victory with each other in league play. Each team will total their margin of points against the other tied teams with marginal points being the difference in the scores of a game. Winning teams will add the margin of points while losing teams will subtract the margin of points. No more than fifteen (15) points will be added or subtracted in any league game. The team with the highest number of marginal points will receive the highest seed. If there is a tie for highest marginal points, then those tied teams shall revert back to the respective tie-breaking procedure based on the number of teams remaining in the tie. Once a team is eliminated, the remaining teams will always refer back to head-to-head competition based on the number of teams remaining.

NOTE: All forfeits will result in a +15 point margin of victory for the non-forfeiting team.

Example of point system:

i. Games

- Team A defeated Team B, 73-60
- Team B defeated Team C, 55-50
- Team C defeated Team A, 70-69

ii. Mini Standings

- Marginal points total for Team A is +12
- Marginal points total for Team B is -8
- Marginal points total for Team C is -4

iii. Results

- Team A is awarded highest seed
- Team B is awarded second highest seed because of its head-to-head record against Team C

D. If the tie remains, each tied team shall receive one point for each game won in league play by their defeated opponents. The team with the most points will receive the highest seed.

E. If a tie still exists and all tied teams, by virtue of the number of teams accepted into the league/region tournament, are guaranteed entrance into the tournament, then a coin toss will be used to determine seeding. The winner of any coin toss will receive the highest seed. Remaining teams would revert back to head-to-head competition based on the number of teams remaining in the tie.

F. If a tie still exists and one or more of the tied teams must, by virtue of the number of teams accepted into the league/region tournament, be eliminated, playoff game(s) will be played following the end of the regular season. The NIAA Executive Director will select a neutral site for the event.

NOTE: In the event of a multiple team tie as outlined in step 'F,' the tied teams will draw numbers. The team drawing #1 will have a bye and will play the winner of the first playoff game. All games will be scheduled as soon as possible. Seeding will be established by the results of this playoff.